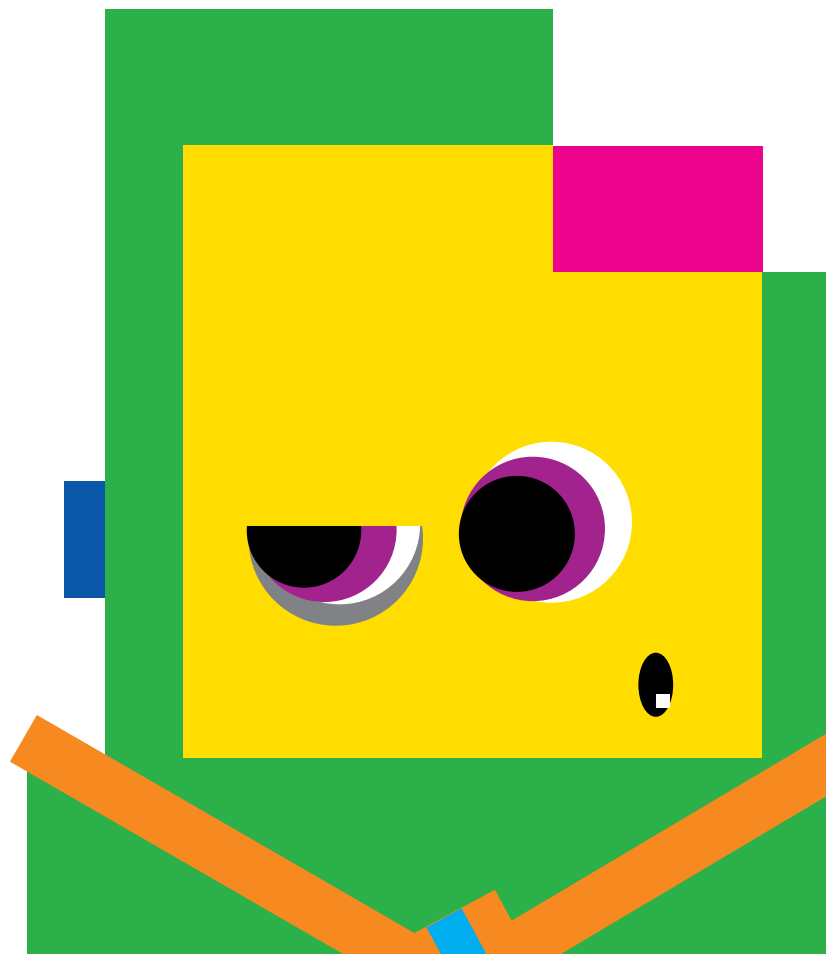
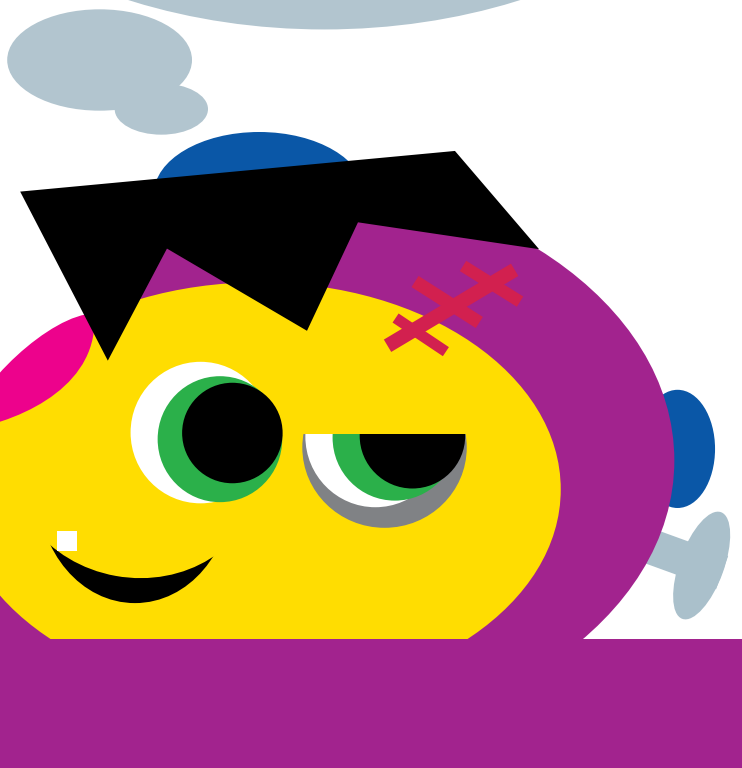
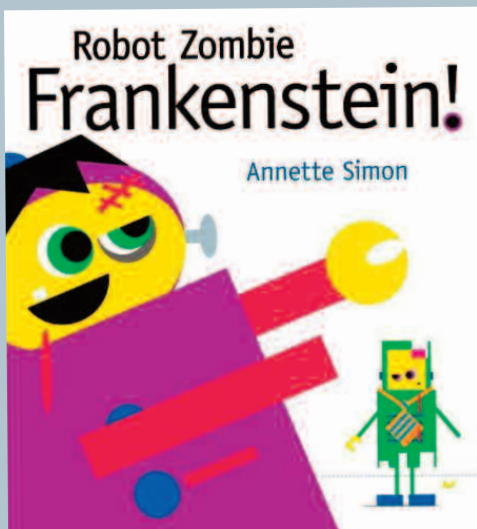


Robot Zombie Frankenstein FUN KIT!

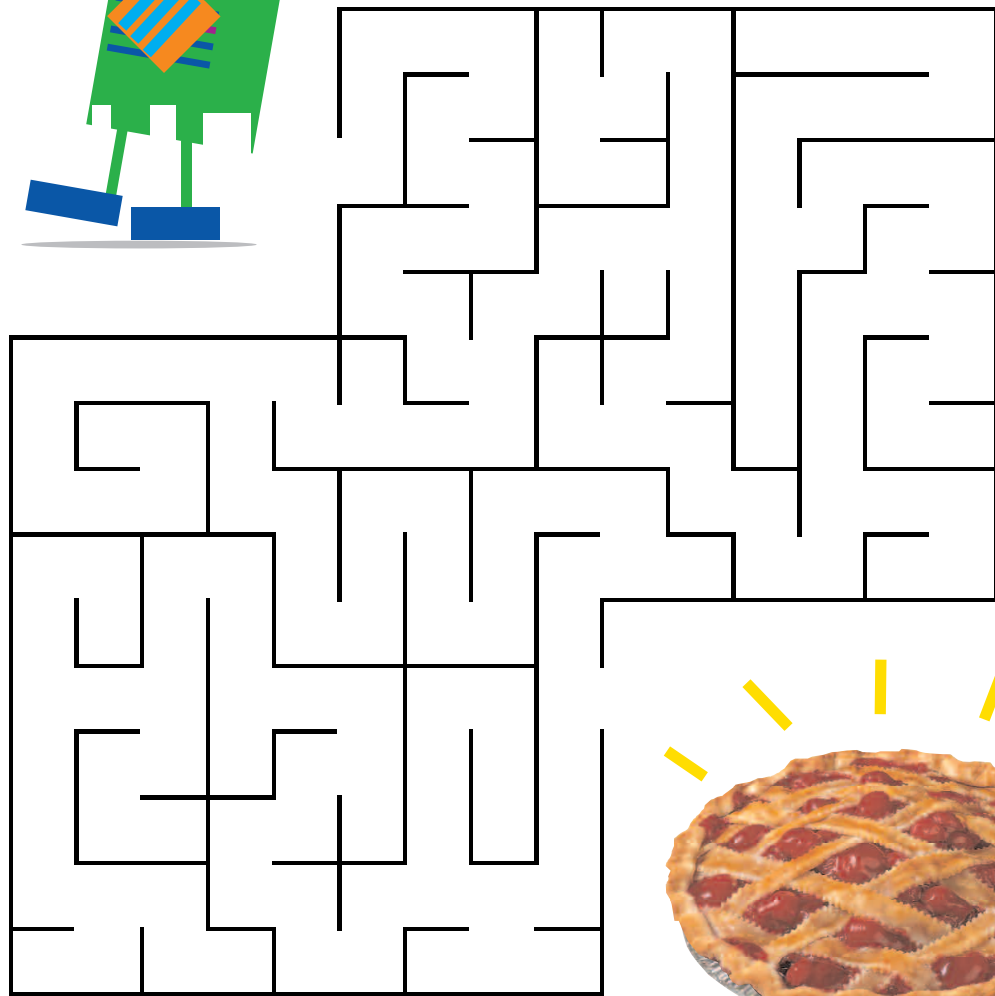
Meet Robot and Robot in a tale of competition, friendship and...pie!

by Annette Simon and Candlewick Press
HC 978-0-7636-5124-4
www.annettesimon.net



Robot Zombie Frankenstein PIE-FINDER!

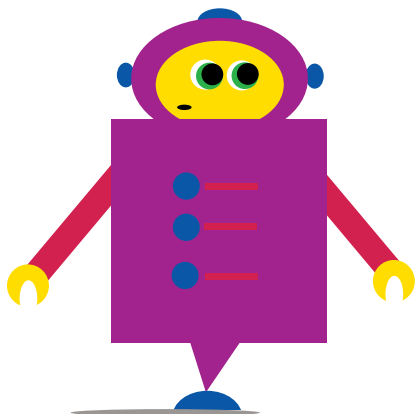
Recompute! Show the robots how to reach their favorite food.



Robot Zombie Frankenstein WORD-SEARCHER!

Robot reboot! The data base is scrambled. Can you find the words below?

P Z A T R I C K S T E R
I F F C K O S V F Q D G
R O F H F Y B O Z M I W
A R I E Y J R O O F S P
T E R F K K M N T K G X
E H M B U D D I E S U Q
F R A N K E N S T E I N
K E T U P M O C E R S Y
Z P I J E V I T A G E N
J U V T O O B E R E I P
Z S E N B U N N I H G C
S Y A O Z O M B I E G F



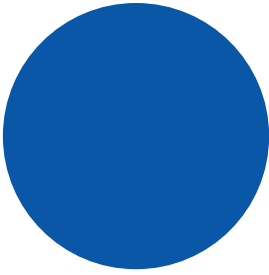
AFFIRMATIVE
BUDDIES
CHEF
DISGUISE
FORK

FRANKENSTEIN
NEGATIVE
PIE
PIRATE
REBOOT

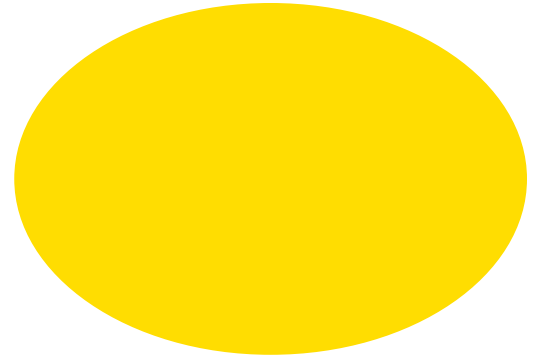
RECOMPUTE
ROBOT
SUPERHERO
TRICKSTER
ZOMBIE

Robot Zombie Frankenstein SHAPE-NAMER!

Robots know their shapes. You, too? Draw a line to match each shape to its name.



circle

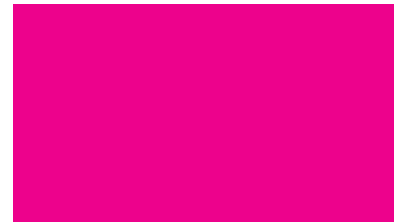


oval



square

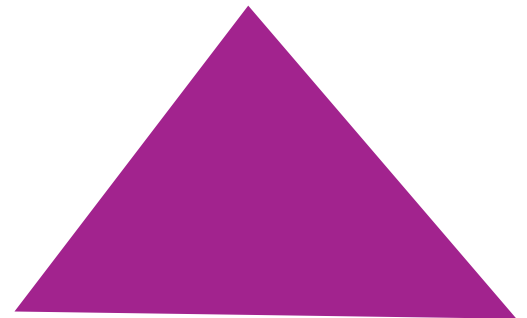
rectangle



triangle

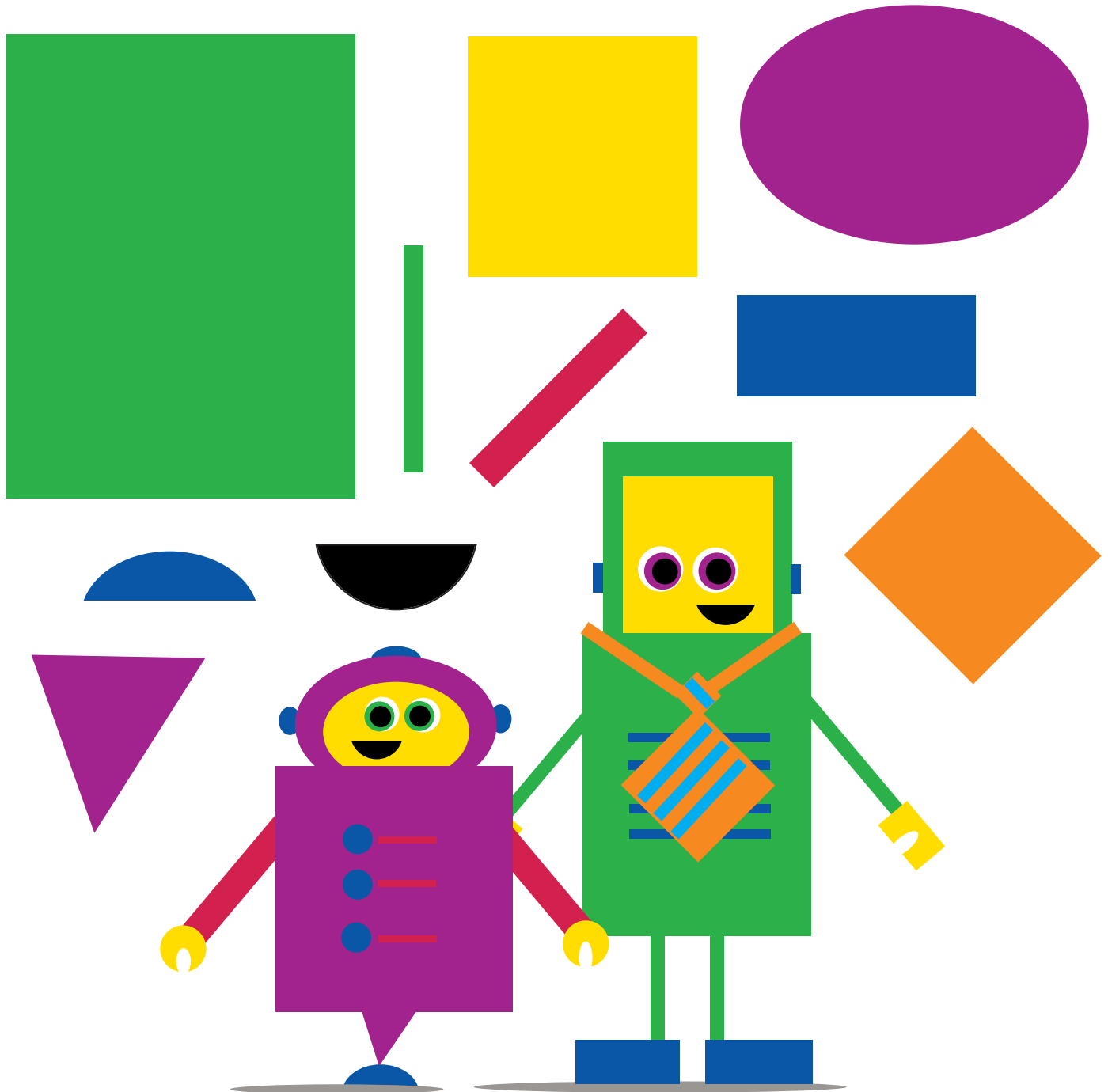
semi-circle

diamond



Robot Zombie Frankenstein PARTS-SORTER!

Buddies come in many shapes and colors. So do robot parts! With a green crayon or colored pencil, outline the shapes that belong to Green Robot. Outline Purple's parts in purple.



Robot Zombie Frankenstein THINKING MACHINE!

Do these statements compute? Write your answers on each line:

Affirmative for yes, **Negative** for no!

I am a robot. _____

My buddy is a robot. _____

My teacher is a robot. _____

I like robots. _____

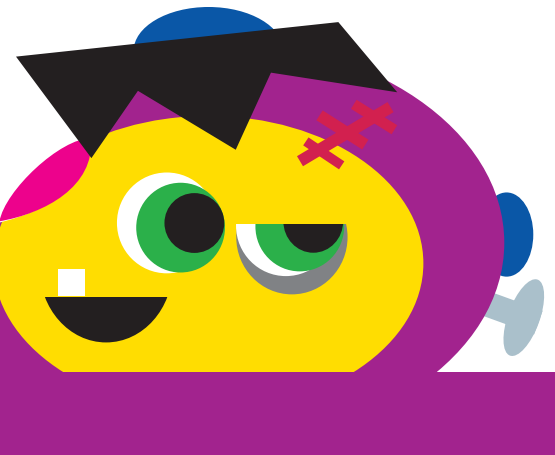
I like pie. _____

I like my buddy. _____

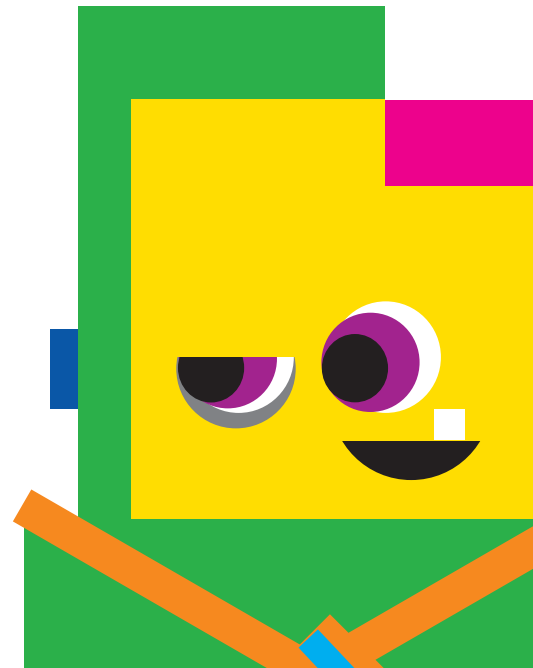
I like my buddy's pie. _____

Negative!

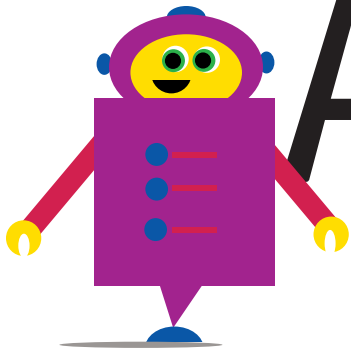
Affirmative!



Reproducible Activity Sheet based on the book,
ROBOT ZOMBIE FRANKENSTEIN!, published by
Candlewick Press. Art ©2012 by Annette Simon.
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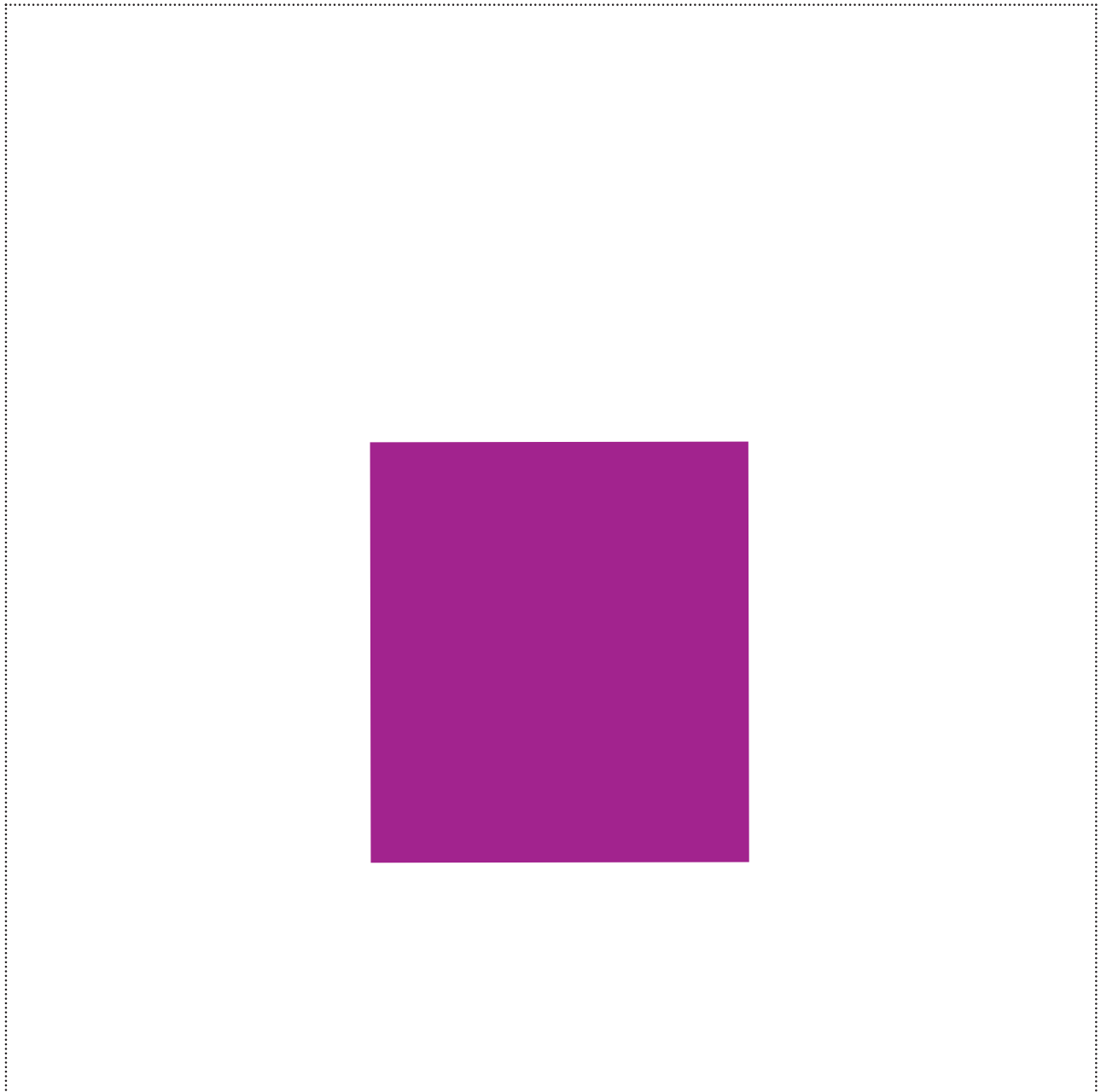


Robot Zombie Frankenstein

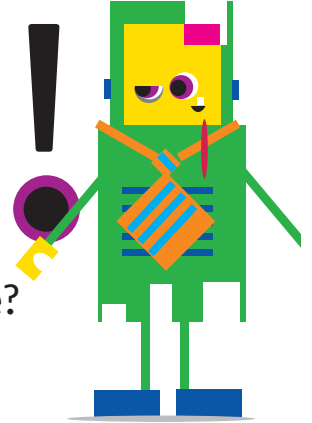


ARTIST!

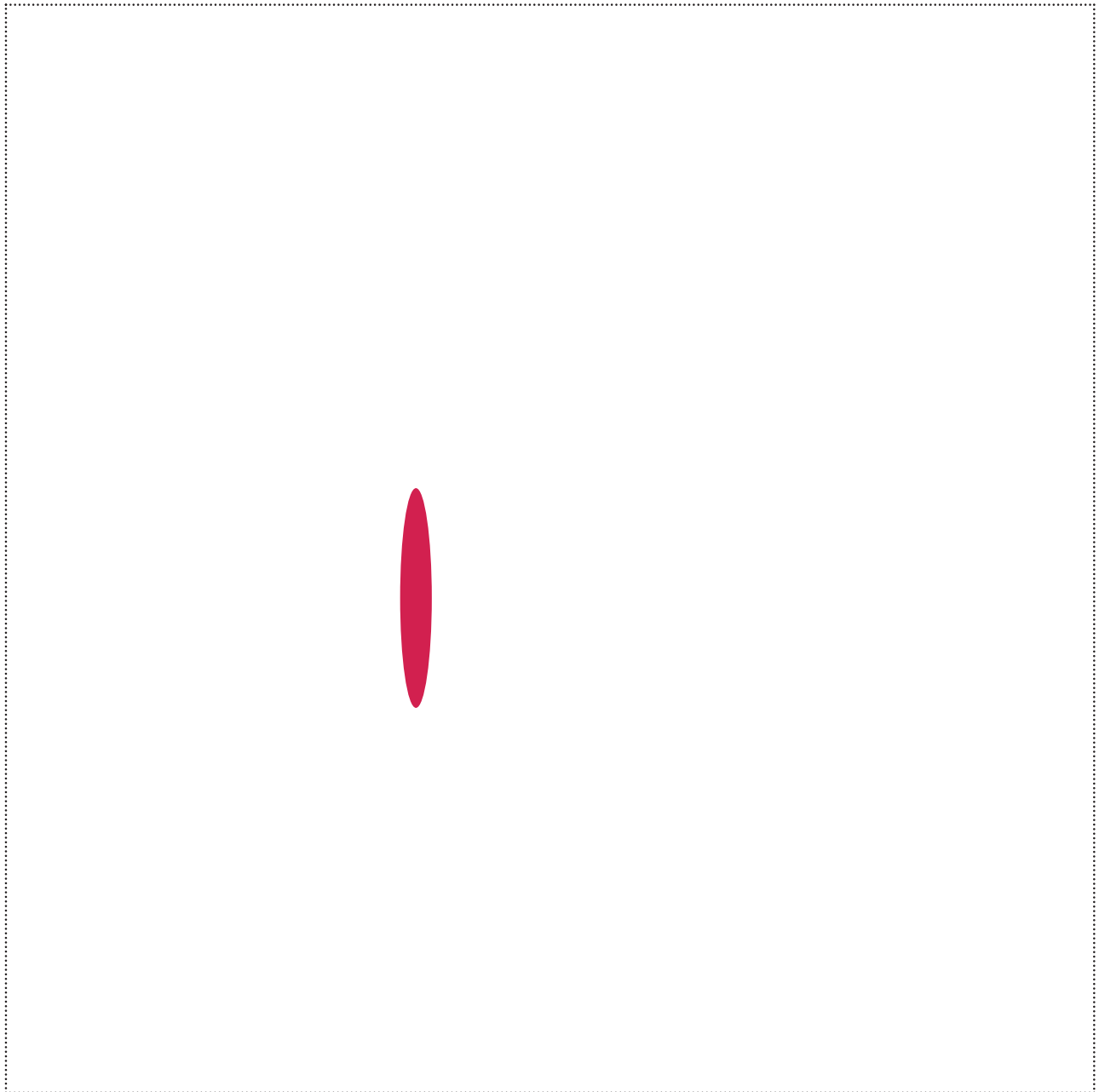
A purple rectangle can be a ROBOT TORSO.
What else can it be? Draw it here!



Robot Zombie Frankenstein CREATOR!



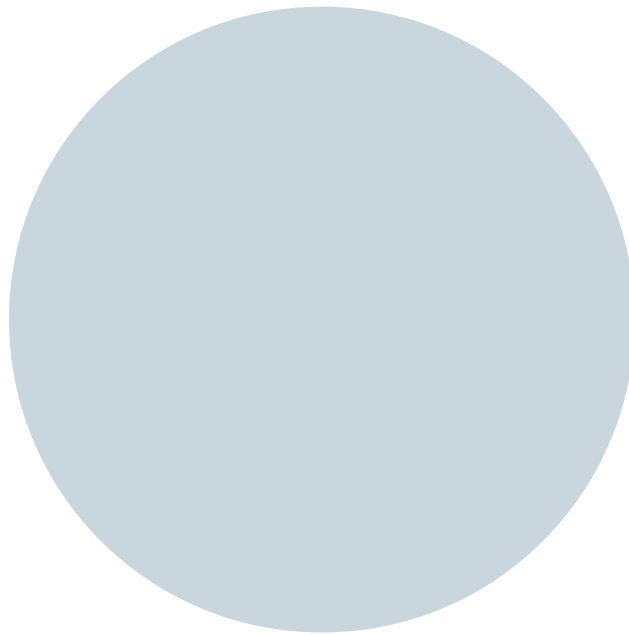
A red oval can be ZOMBIE DROOL. What else can it be?
Create it here!



Robot Zombie Frankenstein INVENTOR!



A gray circle can be an OUTERSPACE INVADER HELMET.
What else might it be? Invent it here!



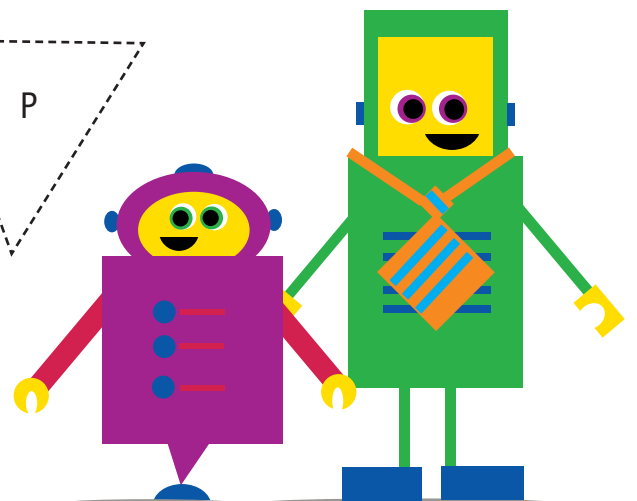
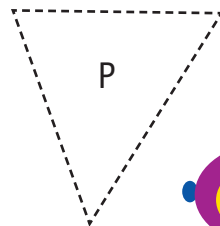
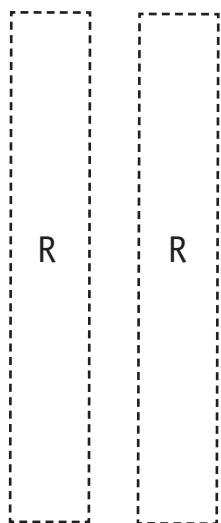
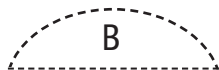
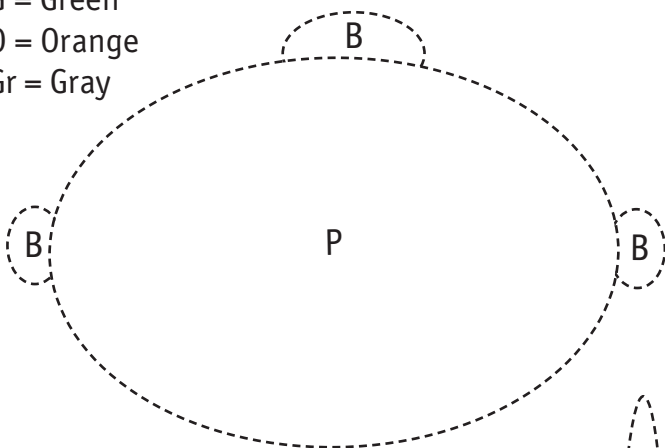
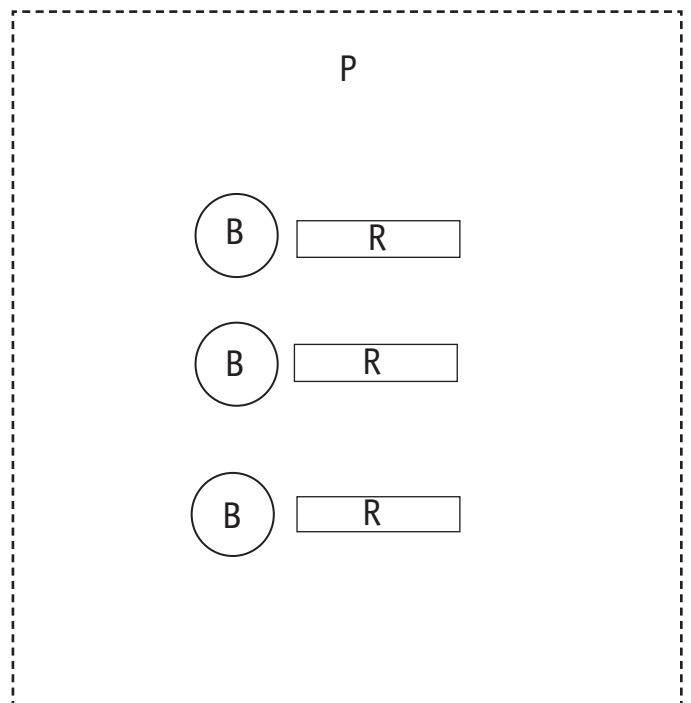
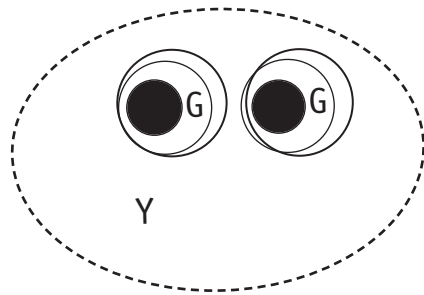
Robot Zombie Frankenstein BOT-BUILDER!

Color the shapes below, following the color key. Then use safety scissors to cut on the OUTSIDE dotted lines, and assemble pieces to make a robot. (Hint: see the smiling robots.)

Glue the shapes onto card stock or construction paper. Which robot did you build?

COLOR KEY:

- P = Purple
- Y = Yellow
- B = Blue
- LB = Light blue
- R = Red
- BL = Black
- G = Green
- O = Orange
- Gr = Gray



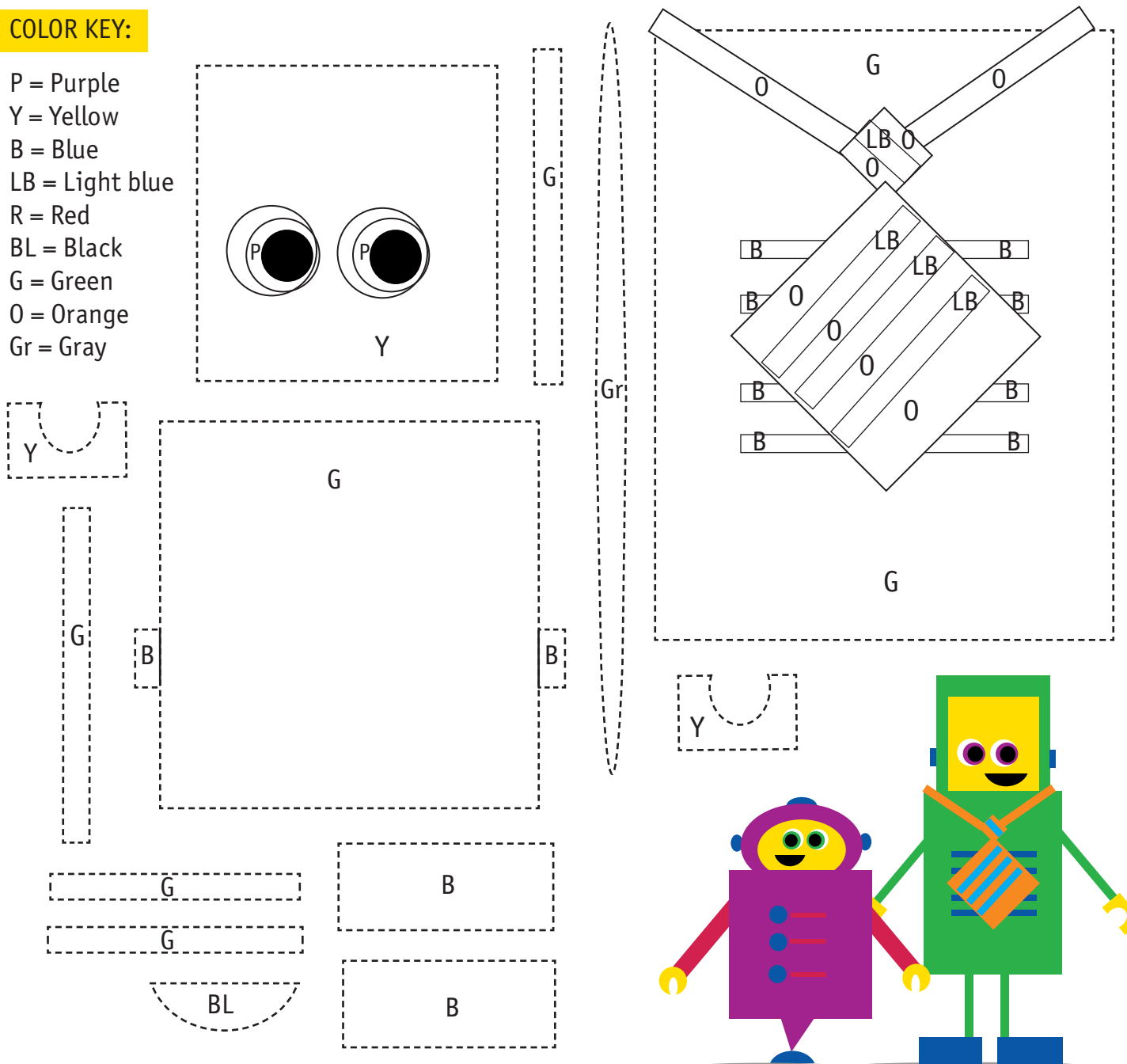
Robot Zombie Frankenstein BOT-BUILDER!

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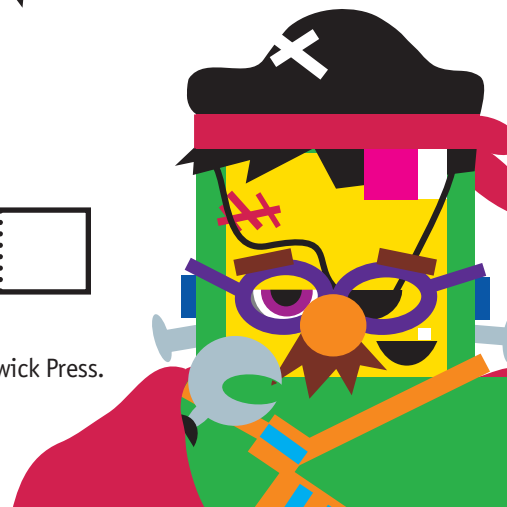
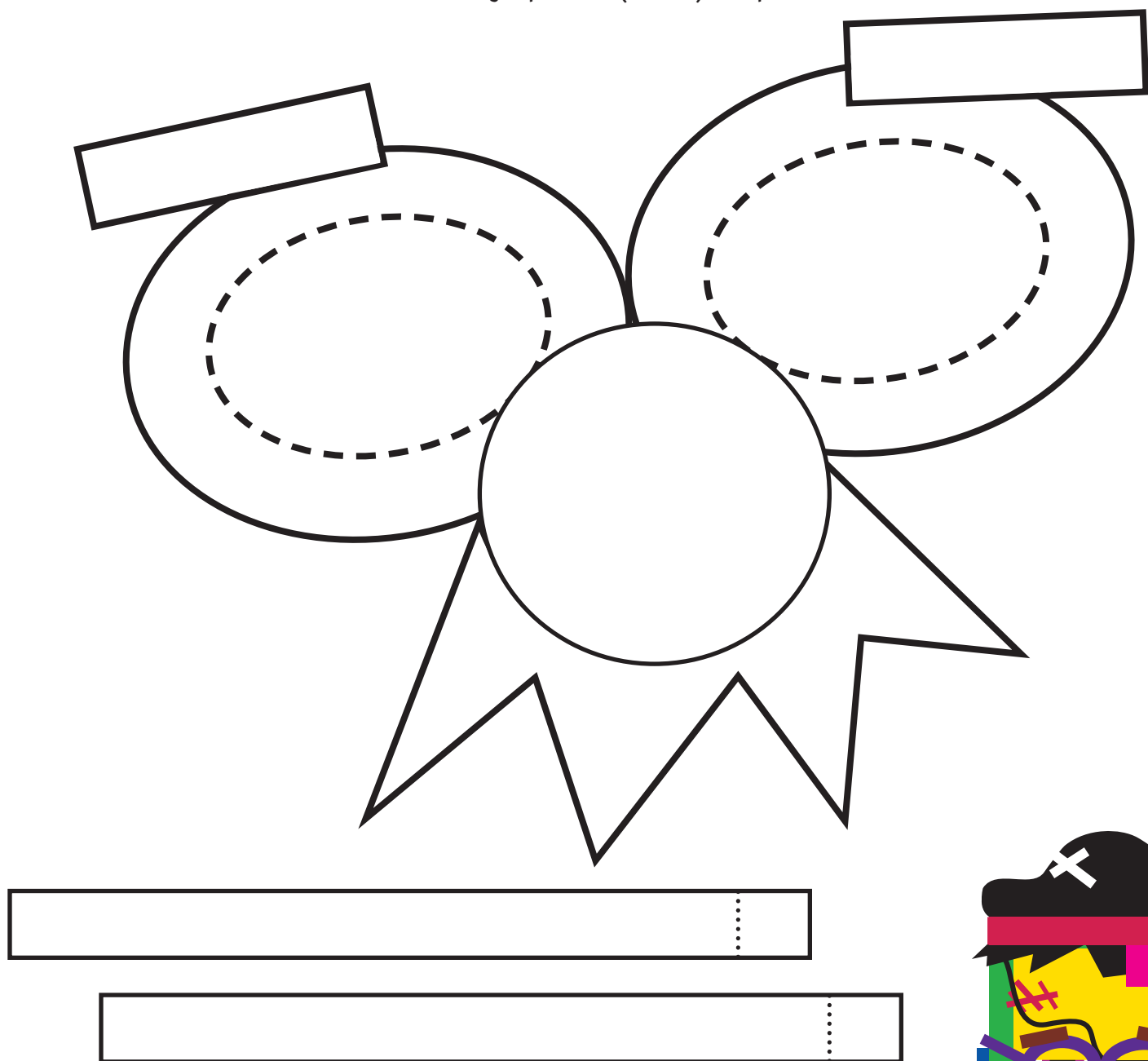


Robot Zombie Frankenstein TRICKSTER-ER!

Make your own disguise! Print this page on white card stock. Decorate as you like.

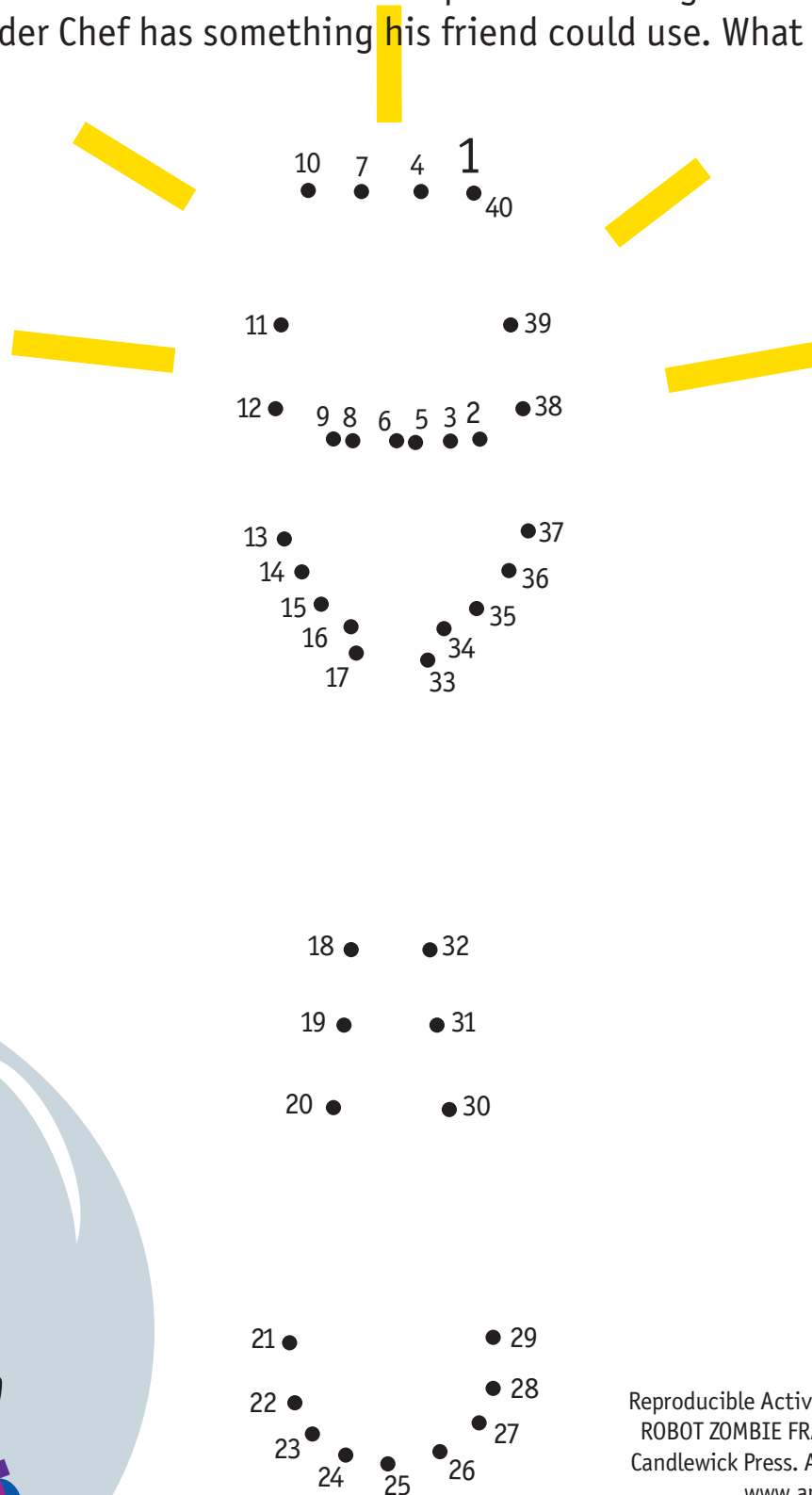
With safety scissors, cut along the OUTSIDE lines and cut out the eye holes.

Fold the ear pieces (long rectangles, below) on the dotted lines, then tape or glue short ends behind the eye pieces (ovals). Super, Trickster-er!



Robot Zombie Frankenstein DOT-CONNECTOR!

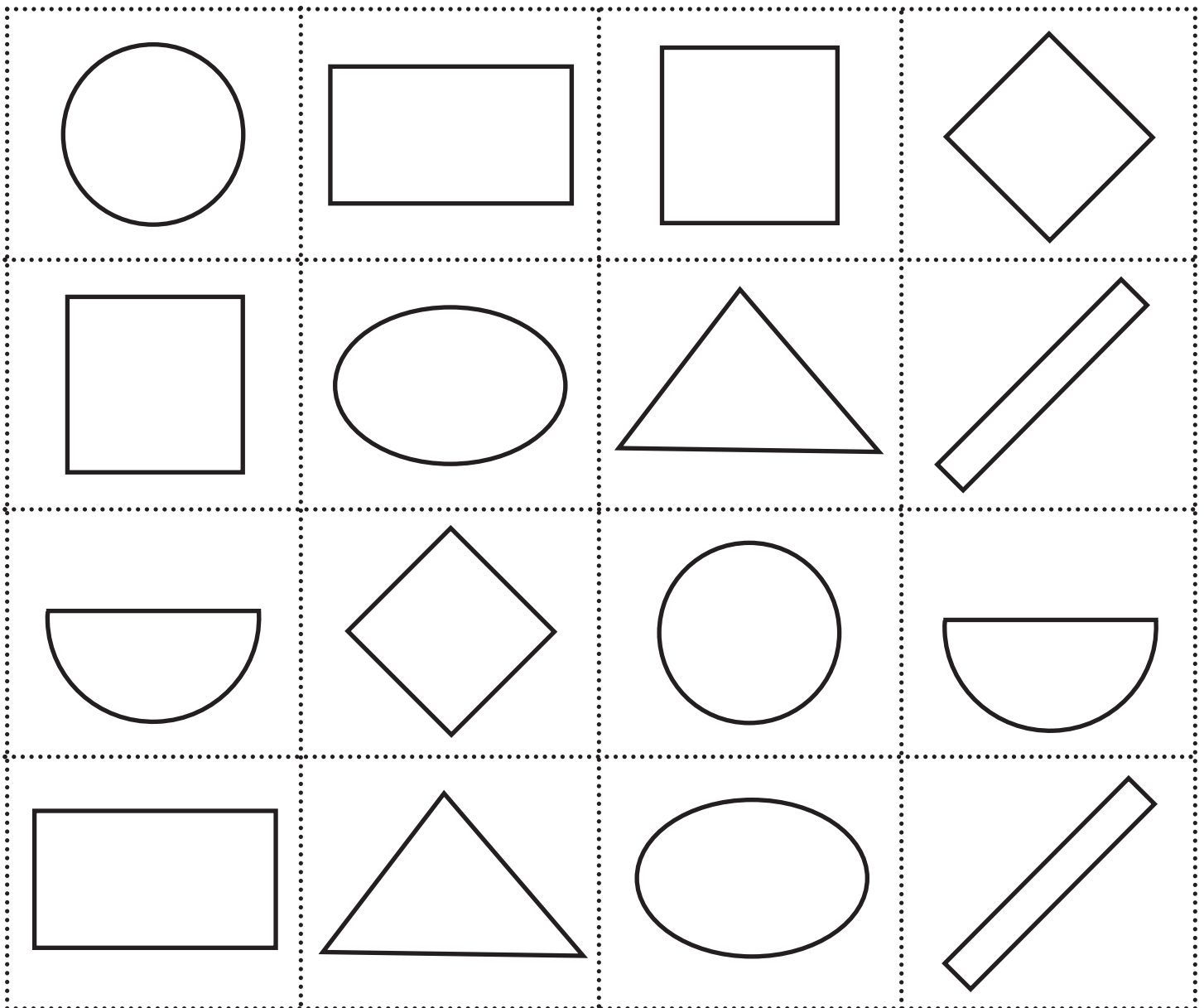
Robot Zombie Frankenstein Pirate Superhero-in-Disguise Outer Space
Invader Chef has something his friend could use. What is it?



Reproducible Activity Sheet based on the book,
ROBOT ZOMBIE FRANKENSTEIN!, published by
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Robot Zombie Frankenstein EINSTEIN!

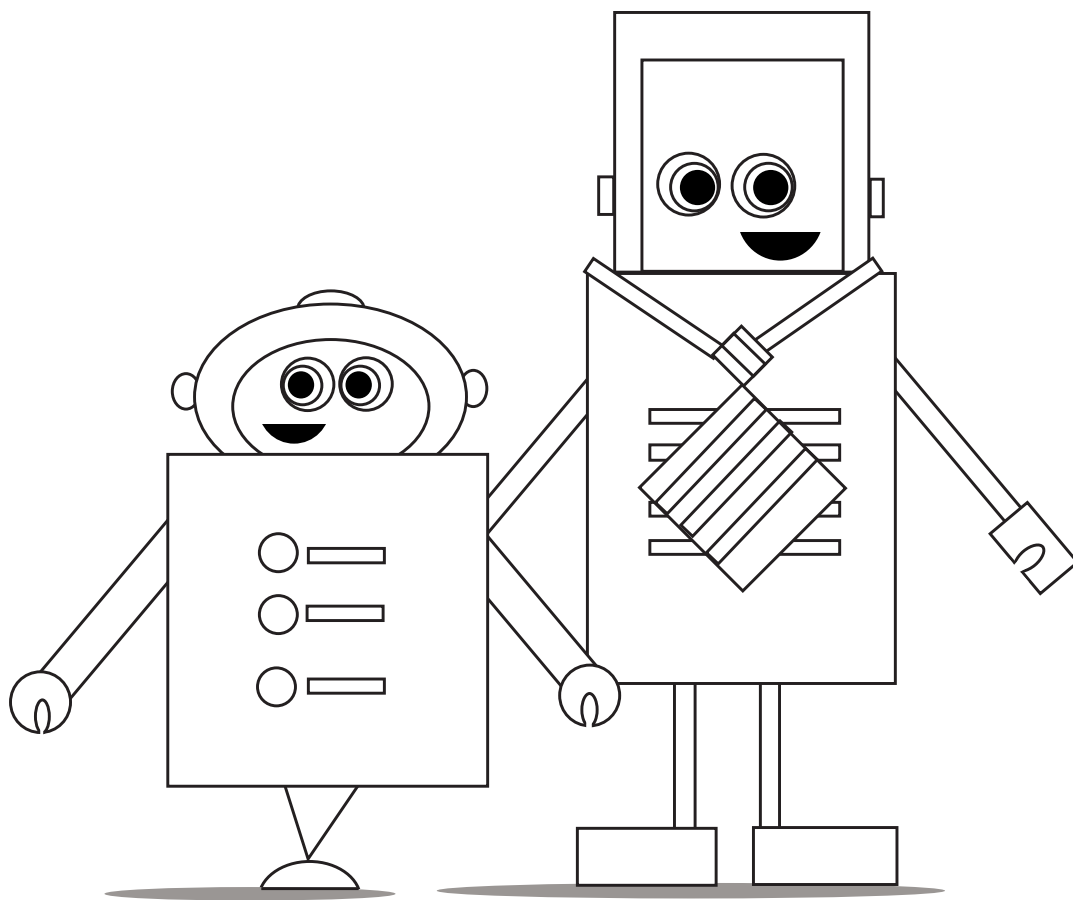
Cut apart the sheet along the dotted lines. Then, with a buddy, mix up the rectangles and place all the shapes facing down. Each player gets a chance to turn over two shapes. Do they match? If so, the shapes get taken out of the game and the player gets to go again. If they don't match, the shapes get turned back over, and the other player gets a turn at finding matching shapes. The winner of the game has the most matches, and they can play as many times as they want! Affirmative?



Robot Zombie Frankenstein

DECISION-MAKER!

Who to be next? The robots can't decide. Help them by drawing on some costumes:
Robot Rock Star Buckaroo? Robot Ninja Zookeeper? Or Robot Someone-You-Might-Be?



Robot Zombie Frankenstein KEY-HOLDER!

Affirmative! You have accessed the data base.

